

# Adriano Calafiore

## VFX COMPOSITOR

OCTOBER 2018

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### PERSONAL INFORMATION

**Birthplace:** Montreal (CANADA)  
**Birthdate:** 09 / July / 1984  
**Citizenship:** CANADIAN and ITALIAN  
**Mobile:** 0044 7454951898  
**E-mail:** [adriano.calafiore@gmail.com](mailto:adriano.calafiore@gmail.com)  
**Website:** [www.adrianocalafiore.com](http://www.adrianocalafiore.com) (my reel is password protected, please ask me for it via email)

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### MAIN SKILLS OTHER SKILLS

**Look dev, advanced patching, keying, paint & rig removal, set extensions, cgi compositing**  
Video editing (*Final Cut, Adobe Premiere*), image editing (*Adobe Photoshop*), audio editing (*Adobe Audition*)

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### JOB EXPERIENCE

**2016** January – currently: **Sr Nuke Compositor** at **DNEG London** – London (UK)  
2018 *Fantastic Beasts 2: The Crimes of Grindelwald* (digital compositor)  
2018 *Mission Impossible - Fallout* (digital compositor)  
2018 *Avengers Infinity War* (digital compositor)  
2018 *Pacific Rim 2 Uprising* (digital compositor)  
2017 *Justice League* (digital compositor)  
2017 *Altered Carbon* (Netflix series) (digital compositor)  
2017 *Wonder Woman* (digital compositor)  
2016 *Star Trek: Beyond* (digital compositor)  
2016 *Jason Bourne* (digital compositor)  
2016 *Captain America: Civil War* (digital compositor)

**2014** September - **2015** Nov.: **Sr Nuke Compositor** at **MPC Vancouver** – Vancouver, BC (CDN)  
2015 *Monster Trucks* (digital compositor)  
2014 *Night At Museum – Secret Of The Tomb* (digital compositor)

**2013** October - **2014** July: **Sr Nuke Compositor** at **MPC London** – London (UK)  
2014 *Guardians Of The Galaxy* (digital compositor)

**2013** June - July: **Nuke & Compositing Teacher** at **Imasterart** – Turin (IT)

**2013** February - April: **Nuke Compositor** at **Pixomondo** – Hamburg (DE)  
**2012** October - December: **Nuke Compositor** at **Pixomondo** – Hamburg (DE)  
2014 *La spia - A Most Wanted Man* (digital compositor)  
2013 *Der Geschmack von Apfelkernen* (digital compositor)  
2013 *Rush* (digital compositor)  
2013 *Only Lovers left Alive* (digital compositor)  
2013 *After Earth* (digital compositor)

**2012** June - September: **Nuke Compositor** at **Martinelli Film** – Milan (IT)  
2012 *11 settembre 1683* (digital compositor)

**2012** March - May: **Nuke Compositor** at **Pixomondo - Hamburg** (DE)  
2012 *Game Of Thrones* (TV Series)

**2012** January: **Nuke Compositor** at **Mercurio Domina** – Milan (IT)  
2012 *True Love* (digital compositor)

**2011** December: **Nuke Compositor** at **Fast Forward** – Milan (IT)  
**2011** June - August: **Nuke Compositor** at **Animoka Studios** – Turin (IT)  
2013 *Black to the Moon 3D* (digital compositor)

**2011** March - April: **Nuke/Shake Compositor** at **Fast Forward** – Milan (IT)  
**2011** February - March: **Shake Compositor** at **Mercurio Domina** – Milan (IT)  
**2010** September - December: (Internship) **Jr Shake Compositor / RotoPaint Artist** at **EDI Effetti Digitali Italiani** – Milan (IT)  
2010 *La banda dei Babbi Natale* (digital compositor)

**2009** October - December: (Internship) **Roto / Paint Artist** at **Azione!** – Milan (IT)

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### EDUCATION & QUALIFICATIONS

**2010:** MASTER in “VFX & COMPOSITING” at VR&MMP, in Turin (IT)  
**2007:** DEGREE at University of Milan (IT) in “Applied Digital Communications”  
- Thesis on “Technologies and techniques in Video Compositing. Analysis and Insights”  
**2004:** HIGH SCHOOL DIPLOMA of “IT specialist” obtained at “Technical Institute G. Fauser” – Novara (IT)  
**2003:** ECDL (“European Computer Driving Licence”) Certification

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### KNOWN SOFTWARE

**NUKE, The Foundry - SHAKE, Apple, Blackmagic Design Fusion VFX, autodesk Combustion, 2D3 Boujou, Adobe Photoshop, Adobe Premiere, Apple Final Cut, Maya (7, 'Alias' - basic polig. modelling & animation skills), Adobe Audition** (audio editing)

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### LANGUAGES

**ENGLISH** Speaking and Listening: **proficient**, Reading and Writing: **proficient**  
**ITALIAN** Mother tongue

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### PERSONAL ATTITUDES

Attention to precision and quality, confident in delivering under the pressure of tight deadlines, very good attitude to expand my knowledge and improve already known subjects, to interact with others, to work in team

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### INTERESTS & HOBBIES

Cinema, VFX and CGI movies, Photography, Technology, Music (I play piano, guitar and drums)

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### OTHER SKILLS OTHER JOB EXP.

**2009:** IBM mainframe programmer at CSC, in Milan, (USA based multinational IT company), using COBOL, SQL, DB2, CICS. I have been working as a team member in a Payment Systems project for an Italian national bank  
**2008:** IT expert at TOP SOFT, in Novara, (IT consulting company), either in hardware and software, with particular reference to Windows platforms